

CAIRN 2E · CHARACTER SHEET

THE ADVENTURER

Roll 3d6 in order, swap any two · d20 ≤ attribute to save · STR 0 = death

NAME

BACKGROUND

AGE

STRENGTH

/

DEXTERITY

/

WILLPOWER

/

HIT PROTECTION

/

ARMOR

DEPRIVED



TRAITS

Phys · Skin · Hair · Face · Speech · Clothing · Virtue · Vice

BOND

Hooks you into the world

OMEN

SCARS

When HP drops to exactly 0, roll on the Scars table

CAIRN 2E · INVENTORY & ITEMS

INVENTORY

10 slots · bulky = 2 · petty = 0 · checked square = Fatigue · all slots filled = 0 HP

GOLD

1	<input type="checkbox"/>	2	<input type="checkbox"/>
3	<input type="checkbox"/>	4	<input type="checkbox"/>
5	<input type="checkbox"/>	6	<input type="checkbox"/>
7	<input type="checkbox"/>	8	<input type="checkbox"/>
9	<input type="checkbox"/>	10	<input type="checkbox"/>

PETTY ITEMS

Take no slots · bag of coins under 100gp is petty

1	2
3	4
5	6
7	8

BACKGROUND DETAILS

Items, skills & abilities rolled from your Background tables

1	2
3	4
5	6

ITEM NOTES

Damage dice · armor value · spellbook effects · relic recharges · bond items

NOTES

Sessions · landmarks · companions · secrets · dangers survived

A large, empty rectangular area with a thin black border, intended for taking notes.

THE HIRELING *Roll 3d6 per attribute · 1d6 HP · pay daily wages or risk desertion*

NAME	ROLE	PAY (GP/DAY)

STRENGTH	DEXTERITY	WILLPOWER
/	/	/

HIT PROTECTION	ARMOR	DEPRIVED
/		<input style="width: 30px; height: 20px;" type="checkbox"/>

EQUIPMENT *10 slots · bulky = 2 · petty = 0 · checked square = Fatigue*

1 <input style="width: 20px; height: 15px;" type="checkbox"/>	2 <input style="width: 20px; height: 15px;" type="checkbox"/>
3 <input style="width: 20px; height: 15px;" type="checkbox"/>	4 <input style="width: 20px; height: 15px;" type="checkbox"/>
5 <input style="width: 20px; height: 15px;" type="checkbox"/>	6 <input style="width: 20px; height: 15px;" type="checkbox"/>
7 <input style="width: 20px; height: 15px;" type="checkbox"/>	8 <input style="width: 20px; height: 15px;" type="checkbox"/>
9 <input style="width: 20px; height: 15px;" type="checkbox"/>	10 <input style="width: 20px; height: 15px;" type="checkbox"/>

PETTY ITEMS *Take no slots*

1	2
3	4
5	6

TRAITS & NOTES *Personality · loyalty · hired by · backstory · who they answer to*

CAIRN 2E · PARTY ROSTER

PARTY ROSTER

Members · marching order · watch rotation

SHARED RESOURCES

Lantern · rations · party gold · treasure pool

ALLIES & ENEMIES

NPCs met · factions · debts owed and owed to

LOCATIONS & LORE

Places visited · rumors · secrets discovered